



## 2017 NASP®/IBO 3D Challenge Rules

South Carolina: Sumter Civic Center, SC March 28<sup>th</sup> (E),  
29<sup>th</sup> (M), and 30<sup>th</sup> (H)

National: Louisville, KY, May 11-13

World: Orlando, FL, July 20-22

IBO Outdoor World: Seven Springs, PA, August 11-13

NEW for 2017: with the exception of inconsequential language edits, rule changes are in blue highlights, South Carolina rules will be in pink highlights.

**National 3D Challenge:** The archer's school must be registered for the NASP® Nationals (bullseye) in order to participate in the NASP® IBO 3-D National Challenge. If the archer's school has no team or individual archers registered for the NASP® national tournament, the archer is ineligible to participate in the National 3D Challenge.

**World 3D Challenge:** Teams and individuals must qualify for the *World 3D Challenge* at the *National 3D Challenge*. However, unlike the *National 3D Challenge* above, the archer's school does not have to be registered for the NASP® World (bullseye) in order to register a team or archers for the World 3D Challenge.

All NASP® IBO safety protocols must be followed by participating schools, teams and individuals to preserve the experience for current and future students.

### 1. PARTICIPATION- All State, Provincial, National, and World Tournaments/Championships

*To maximize the number of students who will discover their aptitude and interest for archery, NASP® is an in-school program. Because of this 77% of NASP® students first shot archery while taking lessons at their school. NASP® emphasizes team participation in order to maximize the number of students who will participate and to promote positive social interaction among students and faculty.*

NASP® safety protocols must be followed by NASP® schools and teams to preserve the experience for current and future students.

1.1. Every archer must attend a public, private, charter, magnet, or home school that conducts NASP® lessons during normal school hours.

1.1.1. SC 3D Challenge: The Archer's school team must have attended a SC NASP Regional (Bullseye) in order to participate in the SC NASP IBO 3D Challenge.

1.1.2. NASP® lessons must be conducted as part of the in-school curriculum, a minimum of 10 hours per school year.

1.1.3. In-school lessons are the priority in NASP®. Ideally these lessons should be thorough enough for the student to enjoy a safe and motivational experience.

1.1.4. Examples of how this might occur include:

1.1.4.1. At least 10, different archery classes of 1 hour each – daily for 2 weeks, twice weekly for 5 weeks, etc.

1.1.4.2. 5, 1-hour archery classes for 2 different days.

1.1.5 When surveyed, NASP® schools report teaching NASP® archery 1-8 weeks during the school year.

1.1.5.1 When a school meets or exceeds this minimum, even if not every student in the school takes the archery class, EVERY student in the school is considered eligible for NASP® tournaments. It is expected that even those who do not take the in-school instruction, will be provided safety and shooting form instruction, if they join the FOLLOW-UP archery club or team before they attend a NASP® tournament.

1.1.6. Classroom lessons must include at least the following subject material:

1.1.6.1. Determine eye dominance

1.1.6.2. String Bow® used to teach Eleven Steps to Archery Success®

1.1.6.3. Safety Orientation and shooting of bows and arrows on a NASP® range.

1.1.7. After-school-only archery programs or clubs are ineligible.

1.1.8. The school principal's name & telephone # must be provided during tournament registration.

1.1.9. NASP® may choose to contact the principal to confirm 1.1.

1.2. A NASP® school is one that adheres to the training, equipment, and safety requirements and protocols followed by NASP®.

1.2.1. School lessons must be presented by NASP® certified faculty or volunteers.

1.2.2. At least one coach of the team must be NASP® certified.

1.2.3. Only NASP® certified teachers or coaches may register student archers for tournaments.

1.2.4. Equipment use and range protocols must be followed.

1.2.4.1. Only the standard Genesis bow & Easton 1820 arrows may be used during NASP® class or on a NASP® range.

1.2.4.2. NASP® range specification and design must follow training provided in the NASP® Basic Archery Instructor's course.

1.2.4.3. Failure to follow these protocols make the school ineligible to participate in NASP® tournaments. Failure to follow safety protocols such as bows, arrows, and curtain use, may also result in de-certification of the NASP® certified teacher or coach.

1.3. A 'school' (except Home Schools – see 1.4 below) for the purposes of participation in NASP® tournaments is a building or set of buildings on the campus where students at that school attend.

1.3.1. For instance, a high school may have 9th grade and 10th-12th grade students on the same campus but in different buildings. This is one school.

1.3.2. In another school all students K-12, 6-12, etc. may be in the same building or buildings on the same campus. This is one school.

1.3.3. If schools with similar names but at separate address such as the 'North Middle School and North Elementary School' even if in the same district, they are separate schools and may not mingle shooters on teams unless shooting up.

1.3.3.1. Except: If elementary grades (4th & 5th) are not in the same school the schools where the two grades are found may combine students to form elementary teams. Example: this could be a school with K-4 and a school combining with a 5-8 or 5-12 school.

1.3.3.2. Except: If middle school grades (6-8) are not in the same school the schools where the three grades are found may combine students to form middle school teams. Example: this could be a K-6 school combining with a 7-8 or 7-12 school.

1.3.3.3. Except: If high school grades (9-12) are not in the same school the schools where the four grades are found may combine students to form high school teams. Example: this could be a school with 9-10 combining with an 11-12 school.

1.4. A student who is home-schooled may only participate if the home school has enrolled in NASP® and provides NASP® archery lessons, by a NASP® certified instructor. This also applies to other schools that are without buildings or campuses, such as certain "virtual" schools.

1.4.1. EXCEPT: Some home-schooled students receive Physical Education from public or private schools.

1.4.1.1. If the home-schooled student receives NASP® lessons while attending classes at a NASP® public or private school that student may participate for the home school or the school where the archer

receives NASP® classes IF the schools agree.

1.4.1.2. The home-schooled student is ineligible if archery lessons are after-school only.

1.5. Only students who are in grades 4-12 by the date of the tournament may participate.

1.5.1. Except: A student in 3rd grade may participate if a letter from the Principal is provided to NASP® indicating the student can safely perform all NASP® tournament procedures with specific equipment. K-2 students are ineligible.

1.5.2. A student at a NASP® school who has graduated early during the current school year may, at the discretion of the school Principal, participate.

1.5.3. A student who no longer attends a NASP® school due to having moved, promoted, etc. is ineligible to participate in this tournament until/unless the student's new school joins NASP® and may then only represent their NEW school.

1.6. NASP® IBO 3D archery teams must contain 6-24 students, at least 2 of which must be of the opposite gender. SC teams must contain ONLY 6-16 students.

1.7. If the school is single gender, the required opposite gender participants may come from other NASP® schools in the same city, county, or school district.

1.8. If the school contains fewer than 150 students (combination of grades 4-12) the team may be comprised of students from other participating NASP® schools in the same city, county, or school district. Eligible NASP® schools can join together until a total of 150 NASP® eligible students (combination of grades 4-12) is met.

1.9. Competitive Divisions are Elementary: 4th-5th, Middle: 6th 7th & 8th, & High: 9-12 grades.

1.10. When building a team for the state or provincial tournament: A student, who by grade would be in a younger division (elementary or middle), may 'shoot up' for a team in an older division, provided all parties agree, including; archer, parents, administration, and head coaches.

1.10.1. To 'shoot up' the student must be from the same school or same local system and both schools offer NASP® as part of the school's curriculum

1.10.2. Unless 'shooting up', students may only shoot on a team at the NASP® school they attend.

1.10.3. If a student shoots up for a higher division team, that student will be competing for team rank in that older division, but retain individual rank according to the archer's actual grade, and for SC Tournaments, students will obtain an individual rank according to the archer's shooting up division. Ex. Julia is in 6<sup>th</sup> grade but is shooting up in high school division. Julia is no longer eligible for middle school individual rankings and will be competing in High School Individual rankings. For SC State Championship Tournament purposes Julia will be competing on the high school team and for the high school individual rankings but, needs to be registered as a 6<sup>th</sup> grader for the State Tournament for National qualification purposes.

1.10.4. NASP® is a school program. If a school administration deems a student unsuited to represent the school, NASP® will abide by the decision. Ineligibility generally occurs when a student has been disciplined or for academic reasons.

1.10.5. If a student archer is disqualified for cheating at a provincial, state, or regional tournament, the student is ineligible to participate in NASP® Nationals or Worlds until such time the student has regained good standing in his or her state or province. The NASP® coordinator would alert the national office of such disqualification.

## 2. REGISTRATION PROTOCOLS for NASP®/IBO 3D Challenge National & World Tournament

2.1. All points under section #1 above apply unless otherwise stated below.

2.2. There is no minimum number of students from the state tournament roster required for the National or World roster. Team size must be between 6-24 students with at least 2 of the opposite gender.

2.3. Substitutes for the National and World rosters may be students that did not participate in the state (or National) tournament but they must be from the same school and in the same division or must meet the requirements for shooting up (see 1.10).

2.4. Individuals that shot in certain divisions at their state or provincial tournaments are not locked into those divisions for national or world tournaments. But they still must shoot for the same school or school

district/system.

2.4.1. If they are shooting in their actual division (not shooting up) they must shoot for their NASP® School's team.

2.4.2. If they are shooting up they may shoot for their school, if their school has higher division grades or they may shoot for a higher division school in their district or system if their school doesn't have those grades.

2.4.3. Individuals may shoot in their actual division or shoot up in a higher division for Nationals.

2.4.3.1. If an individual shot in a higher division at the state or provincial tournament the individual may shoot "down" in their actual division for nationals.

2.4.3.2. If an individual shot in their actual division at the state or provincial tournament they may shoot up at nationals.

2.4.4. Individuals may shoot in their actual division or shoot up in a higher division for the world tournament.

2.4.4.1. If an individual shot in a higher division at the national tournament the individual may shoot "down" in their actual division for worlds.

2.4.4.2. If an individual shot in their actual division at the state or provincial tournament they may shoot up at worlds.

2.4.5. If a school sent multiple teams to the state or provincial tournament they may recombine archers from these teams for nationals. **Not applicable to entire school districts/systems, SC DOES NOT ALLOW MULTIPLE TEAMS FROM A SCHOOL IN THE SAME DIVISION.**

2.4.6. If a school sent multiple teams to the national tournament they may recombine archers from these teams for the world tournament. **Not applicable to entire school districts/systems.**

2.5. A school may register as many teams that qualify at their state or provincial tournament IF the state or province in question allows multiple teams from the same school to participate.

2.6. Additional information including registration timelines is located in each year's Registration Document. <http://naspschools.org/events/>

### 3. EQUIPMENT -- Only equipment specified for use in NASP® may be used in the tournament.

*NASP® equipment has been selected to be as universal-fit as possible to make administration of the program most suitable for in-school teaching. The program would be too complicated if multiple bows, arrows, and accessories were allowed. Tournaments follow in-school program design as closely as practical.*

3.1. If after the practice end begins an archer is found to be using disallowed equipment, the archer is subject to disqualification.

3.2. **Bows:** Only the stock (original) unmodified Genesis™ bow approved for NASP® may be used.

3.2.1. All bows must be on bow racks for range official inspection before shooting begins. Once inspected, the bow must remain on the range unless a repair is needed and approved by a lane official.

3.2.2. The Genesis Mini, Pro, and GenX are not allowed for use in NASP®.

3.2.3. The bow's axle-to-axle length, measured from the center of each axle must be within ¼" of the manufacturer axle-to-axle specification of 35.5".

3.2.4. The bow's grip must be in place and unmodified. Changing the shape by removing material or adding material, including tape would be a disallowed modification.

3.2.5. Only tied on or heat shrink nock locators may be used.

3.2.5.1. There may be up to one nock locator above and below the arrow nock.

3.2.5.2. If using two nock locators the gap between them must be  $\leq 1-1.5$  nock widths.

3.2.5.3. Brass nock locators are prohibited.

3.2.5.4. Instructions for tying on a nock locator are available at [www.naspschools.org](http://www.naspschools.org).

3.2.6. The bow must be sight and sight-mark free.

3.2.6.1. Tape or paint to cover sight marks will be applied to the face of the sight window at a point starting at the top of the bow's grip and running at least 6 " up the face of the sight window towards the top limb.

3.2.6.2. Camouflage bows may be used, but the face of the sight window must be covered to prevent camouflage lines serving as sight marks.

3.2.6.3. The inside of the sight window must be kept free of any raised edges.

- 3.2.6.4. Tape or paint used to cover sight marks must remain throughout the competition.
  - 3.2.6.4.1. Archers and coaches should comply with this rule before their flight time.
  - 3.2.6.4.2. If sight marks are discovered the archer will be asked to cover them.
- 3.2.7. The bow must be free of draw stops or stabilizers.
- 3.2.8. The bowstring and cables may be 'after-market' but of the same approximate length.
- 3.2.9. The standard cable guard, grip, slide (black only), wheel, cam, bearings, riser, and limbs must be original and unmodified. Axle to axle length as specified in 3.2.3 must be met.
- 3.2.10. A bow may be personalized by painting, stickers, et cetera, but without sight-marks.
- 3.2.11. The arrow rest must be original and unmodified. The rest arm sleeve may be original, absent, or replaced with heat shrink tubing similar to the original rest arm sleeve.
- 3.2.12. Except for malfunction, bows must remain downrange of the waiting line once shooting begins.
- 3.2.13. The bow's draw weight must remain unchanged throughout the flight after the 1st scored arrow is shot.
- 3.2.14. Except for major malfunction the same bow must be used throughout the competition.
- 3.2.15. A non-compliant bow must be removed from the competition by the head coach until it is restored to a compliant condition before competition begins or resumes.
- 3.2.16. **Loaner Bows:** Archers are encouraged to bring their own NASP® bows. A few 'loaner' bows will be available in case of equipment failures.
- 3.3. **Arrows:** Only the original unmodified Easton aluminum 1820 arrows approved for NASP® may be used.
  - 3.3.1. Tournament officials will provide 5 NASP® arrows (and replacements as needed) in each archer's floor quiver.
    - 3.3.1.1. These provided arrows are loaners and remain the property of NASP® after the student's use.
    - 3.3.1.2. Arrows provided may have been shot in prior flights.
    - 3.3.1.3. **IMPORTANT: BEGINNING WITH 2017 WORLDS, ARCHERS MAY BE REQUIRED TO PROVIDE THEIR OWN ARROWS WITH NONE PROVIDED AT THE TOURNAMENT.**
  - 3.3.2. If the archer provides personal arrows they must be official, unmodified NASP® arrows.
  - 3.3.3. If personal arrows are used, a readily accessible supply of replacements must be on hand.
  - 3.3.4. Arrow nocks may be the NASP® glue-on or push-in nock or both.
  - 3.3.5. Arrow points must be the NASP® standard; glue-in, cone shaped and weighing 60 grains.
  - 3.3.6. Arrow vanes must be 3 soft plastic, 2.5-3.0" long and no more than .4-.6" in height and attached to the shaft with a straight off set of approximately 1.5 degrees. Vanes may be of any brand or shape but must be within the listed dimensions
    - 3.3.6.1. New Archery Products (NAP), the maker of the Genesis bow arrow rest, has developed a replacement vane system for NASP®. This system will be permitted in NASP® schools and tournaments. It meets our dimension specifications outlined in 2.2.5 above. It is called "NASP® SPEEDFLETCH (patents: 7,955,2901 & 6,142,896). This vane system will have the NASP® logo marking the index vane.
  - 3.3.7. Personal arrows must have vanes marked for identification. The arrow shaft may be marked, crested, or taped above the mid-point (towards the nock) for identification.
- 3.4. **Accessories:** Very few accessories are allowed in NASP®
  - 3.4.1. Archers may wear finger tabs, tape, or gloves to protect draw-hand fingers.
  - 3.4.2. Finger protection devices similar to the 'No-glove' and devices made by other manufacturers may be placed on the bowstring but these must be without locator buttons (also known as kisser buttons) discs or aiming aids.
  - 3.4.3. Heat shrink tubing may be placed on the bowstring to reduce finger strain but the tubing must cover the entire center serving above and below the nock locator(s).
  - 3.4.4. Archers may wear arm guards and chest protectors.
  - 3.4.5. Archers may wear eye patches, glasses or tape on glasses.



- 3.4.6. Finger or wrist slings are allowed. Wrist slings may be attached using the bolt that comes with the strap. The bolt must be made of steel or plastic and must only protrude one inch or less beyond the bow's accessory hole.
- 3.4.7. Mechanical release aids are prohibited.
- 3.4.8. The bow must remain free of any devices designed to dampen vibration.
- 3.4.9. Potential special allowances for physically challenged archers are evaluated on a case-by-case basis. While participation by the challenged archer is important, other competitors must not be negatively impacted. Commonly approved allowances include:
  - 3.4.9.1. Wheel chairs are permitted if needed.
  - 3.4.9.2. In the case of hearing or visually impaired archers, a coach or parent may provide assistance at the shooting line. A lane official must be alerted before shooting begins.
  - 3.4.9.3. Mouth tabs are permitted for archers whose physical challenges make drawing the bowstring impossible.
  - 3.4.9.4. Archers who use crutches may shoot from a chair or have coach assistance to stand.
- 3.5. At official discretion, any bow, arrow, or accessory may be subjected to inspection, including dismantling and weighing. Anyone found using disallowed equipment or modifications will forfeit awards and be disqualified. Disqualification may affect their team's rank.

#### 4. COMPETITIVE FORMAT

##### 4.1. Range Set-up

- 4.1.1. Each range will have 6 shooting lanes and 6 targets, 1 target per lane.
- 4.1.2. Targets will be placed along a diagonal line ranging in distance from 10 meters (32' 10") to 15 meters (49' 2") from the shooting line. Target 1 will be approximately 10 meters from the shooting line and target 6 will be approximately 15 meters from the shooting line. Targets 2, 3, 4 and 5 will be between targets 1 and 6.
- 4.1.3. The 10-meter target will be a turkey. The 15-meter target will be a mountain sheep. Between 10 meters and 15 meters, at increasing distances, will be a coyote, bear, pronghorn antelope, and deer. All targets are manufactured by Rinehart and available for purchase on the NASP® website. **Each target may be facing right or left in order that both sides of the target insert is used. Targets may be shot from the shortest distance to the longest; or from the longest distance to the shortest, depending on individual range layout.**
- 4.1.4. The diagonal target line will be approximately 3 yards or meters from the targets.
- 4.1.5. The single, straight or horizontal shooting line, will be divided into 6, 5-foot-wide shooting lanes, each accommodating 2 archers.
- 4.1.6. The waiting line will be at least 4-5 yards or meters beyond the shooting line.
- 4.1.7. A 'Coach's Alley' may be delineated between the waiting line and spectators.
  - 4.1.7.1. Up to three coaches from each team may be in the coach's alley.
  - 4.1.7.2. Coaches in the alley must wear credentials provided at registration (wrist strap, etc.)
  - 4.1.7.3. For teams, at least one coach must be immediately available and located with his or her team while the team is shooting in case issues must be resolved. Coaches must display positive sportsmanship while in this alley.
- 4.1.8. Spectator seating will be placed as close as possible behind the waiting line.
- 4.2. **Archer positioning within the lanes.**
  - 4.2.1. Each team member will start in a lane number assigned by the registration program. Some will start at the turkey, others the coyote, bear, pronghorn, deer, or sheep.
    - 4.2.1.1. Archers occupying a lane will be from different schools where possible.
    - 4.2.1.2. The shooter's label will indicate with "Left" or "Right" which half of the 5' wide shooting lane each archer is assigned.

4.2.1.3. Crowding across the middle of the lane we will be treated as unsportsmanlike conduct.

4.2.1.4. Solo archers will be combined where possible to promote integrity.

4.3. **Whistle Signals** – NASP® whistle commands will be used to operate the range.

4.3.1.5+ whistles for an emergency

4.3.2.2 whistles to 'get bow'

4.3.3.1 whistle to shoot

4.3.4.3 whistles to 'go get arrows'

4.4. **Safe Arrow Handling & Movement** – all NASP® safety rules must be followed.

4.4.1. Archers must always walk when moving about the range.

4.4.2. Archers must have one foot on each side of the shooting line with 'bows on toes' before shooting begins.

4.4.3. The tournament-provided arrow quiver **MUST** be placed **ON** the shooting line in **FRONT** of the archer and remain there.

4.4.4. Shooter and quiver must remain in their half of the assigned lane when on the shooting line.

4.4.5. While both archers may approach the target when scoring, only one archer may remain at the target when arrows are being pulled from the target.

4.4.6. Archers must remain standing on their feet and off their knees when pulling arrows.

4.4.7. Arrow points must be covered with one hand and the shafts grasped below the vanes with the other hand when walking with arrows.

4.5. **Order of Shooting**

4.5.1. The archer must nock, pre-draw, draw and aim in a manner keeping the arrow pointed safely towards the target, below the top of the backstop curtain, and away from the floor at all times.

4.5.2. Archers will shoot one practice end of 5 arrows at the target placed in their shooting lane.

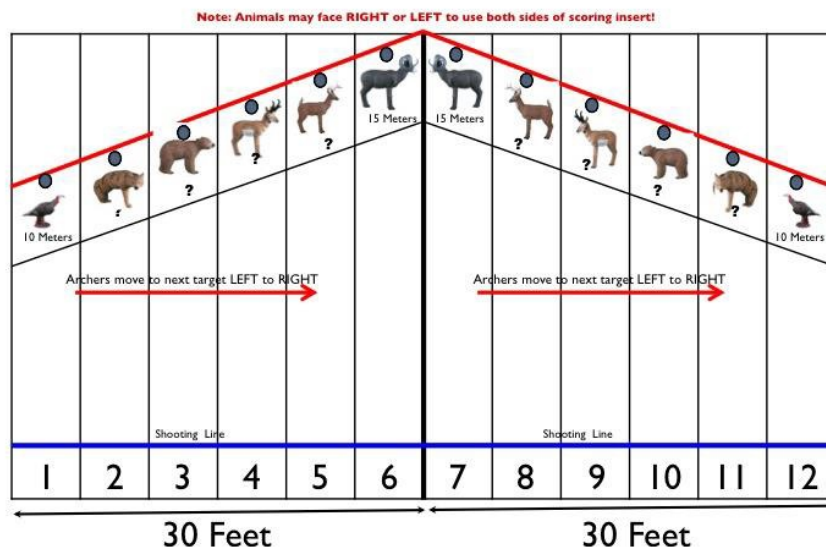
4.5.3. Archers then shoot the first scored end of 5 arrows at this same starting target.

4.5.4. After shooting and scoring an end of 5 arrows, the archer will move the scorecard **from left to right**, to the **target line** at the next target and move arrows to the next quiver.

4.5.5. When the archer comes to the right end of the range and has not yet shot all 6 targets, the archer will move to the opposite end of the 6-target range and continue shooting and moving to the right until the flight concludes.

**Schematic for NASP® IBO 3D Challenge**

Each range (2 below) contains 5, 5' wide lanes, 2 archers/lane and one 3D target



4.5.6. Archers will have 2 minutes to shoot each 5-arrow end.

- 4.5.7. Dropped arrows will be left on the floor and replaced by a range official.
- 4.5.8. An arrow that bounces back from the target toward the shooter, may be replaced and shot again and instructed by range officials.
- 4.5.9. An arrow that reaches the target line without hitting the target is considered a shot rather than a dropped or bounced-out arrow and will be scored zero points.
- 4.5.10. If an archer is unable to safely use the equipment and follow range protocols, that archer may be removed from the competition.
- 4.5.11. If the archer's draw weight and draw length aren't sufficient to perform on par with the other archers in the tournament the archer may be removed. This is generally indicated by arrows that repeatedly fail to reach or stick in the target.
- 4.5.12. After shooting the last arrow the archer must immediately leave the shooting line, reach the bow, and return behind the waiting line. This is NASP®-specific range management protocol.

## 5. SCORING ARROWS

- 5.1. Only archers and tournament officials will be allowed downrange of the waiting line.
- 5.2. All arrows should be scored before any arrow or the target is touched.
- 5.3. The scoring rings are 10, 9, & 8. Any arrow outside the 8-ring but on the animal is scored a 7. Arrows in the horns (sheep & antelope), antlers (deer), or stump (turkey) are scored zero.



- 5.4. Moving or pushing an arrow into the target to affect an arrow's score violates 5.2. of this section.
- 5.5. An arrow **shaft** (not the hole) touching a scoring ring line is awarded the higher point value.
- 5.6. An arrow scores zero (0) points if:
  - 5.6.1. If the arrow misses the target.
  - 5.6.2. If the arrow deflects off and **past** the target. (A deflection back towards the archer is a bounce out and a replacement arrow may be shot.)
- 5.7. An arrow that 'robin-hoods' another arrow receives the value of the arrow in the target.
- 5.8. An arrow that skips off the floor and imbeds in the target is scored where it sticks.
- 5.9. An arrow that skips off the floor and bounces off the target is treated as a bounce out.
- 5.10. An arrow that hits the target but doesn't stick and comes back towards the archer is a bounce out.
- 5.11. An arrow that sticks in the target but falls completely out as shooting continues is treated as follows:
  - 5.11.1. If BOTH archers agree what the arrow's score was BEFORE it fell out, the arrow can receive that value.
  - 5.11.2. If BOTH archers are uncertain what the arrow's score was BEFORE it fell out, the arrow is treated as a bounce-out and a replacement arrow may be shot.
- 5.12. Each lane should have two archers, one in the **left** half of the lane and the other in the **right** half of the lane.
- 5.13. Scannable (bubble-type) scorecards will be used. Archers should practice with this type of scorecard before coming to the tournament. [CLICK HERE](#) for a practice scorecard.
- 5.14. Scoring protocol: Both archers should walk to the target in their lane to score their arrows.
  - 5.14.1. One or both archers may approach the target to score arrows.



5.14.2. **NEW PROTOCOL:** One archer will CALL and BUBBLE the other archer's arrow.

5.14.2.1. The scorecard will be modified to have a "Check-Box" to the right of each 5-arrow end.

5.14.2.1.1. The archer should check this box indicating he or she has examined each 5-arrow end to make sure the score has been correctly entered.

5.14.2.1.2. Also check to assure that NO ARROW VALUE LINES are left blank.

5.14.3. Then the archers will reverse roles.

5.14.4. If archers cannot agree on an arrow's score, a range official must be asked for the final decision.

5.14.5. After both archers are satisfied that arrow values have been accurately recorded, they may then approach the target, one archer at a time, and pull their arrows. Recorded scores are considered final at this point. The waiting archer must remain safely behind the Target Line.

5.14.6. Only range officials may have erasers at the targets. If the archer needs a score erased the official will perform the task. The lane official will document such action on the back of the scorecard.

5.14.7. One archer will move safely behind the Target Line while the other archer pulls his own arrows.

5.14.8. Then the archers will reverse positions, one behind the Target Line while the other pulls her own arrows.

5.14.9. At the conclusion of the flight both archers must sign the scorecard.

5.14.9.1. If an archer fails to sign his or her scorecard, the scorecard will be considered approved and final.

5.14.9.2. The archer represented by the unsigned scorecard will not be disqualified for neglecting to sign.

5.15. Scorecard deficiencies may be found in the scoring room:

5.15.1. Scorecard has more than one value on a scoring line. The higher value will be erased.

5.15.2. Scorecard has more than one value on a scoring line but there is a blank line among the 5 scoring lines. One of the double values will be moved to the blank line.

5.15.3. A scoring line is blank. Except in 5.8.2 above, the blank line will be scored zero.

5.16. An archer's score may only be counted toward the team score for a single team. The score will also be used to determine the archer's individual placement.

5.17. Range officials will gather signed scorecards after each flight at the target.

5.18. Disqualification may occur if an archer takes the scorecard up-range of the shooting line or to the coach or any other unofficial person(s).

5.19. If an archer observes another recording a false score, a range official must be alerted.

5.20. Summation of the team's highest 6 individual scores, with at least 2 of both genders will comprise the team score.

## 6. BREAKING TIES

### 6.1. Individual Ties

6.1.1. First by the computer by comparing total score, then # of 10's, 9's, 8's, & 7's.

6.1.2. If necessary, a shoot-off will take place prior to the awards ceremony. KEEP YOUR BOW NEAR BY!  
Archers absent for tie breaking will be awarded the lower rank

6.1.3. Tied individuals will shoot a 5-arrow warm-up end at the sheep and then a 5-arrow competitive end at the sheep.

6.1.3.1. If the tie persists, a single arrow shot from 15 meters, closest to the middle of the target's ten ring will break the tie.

### 6.2. Team Ties

6.2.1. Tied teams will select one male and one female archer from their teams.

6.2.1.1. These two archers from each team will shoot a 5-arrow warm-up end at the sheep and then a 5-arrow scoring end at the sheep.

6.2.1.1.1. Combined scores of both boy and girl team members will be compared to break the tie.

6.2.1.1.2. If the tie persists both the boy and girl from each team will shoot a single arrow at the same target. The arrow closest to the center of the target will win the tie.

**7. DRESS CODE:** NASP®/IBO 3D Challenge tournaments are an extension of the educational experience

- 7.1. It is important that students remain safe and comfortable. Therefore, all student archers must wear close-toed shoes. (Bare feet and sandals are disallowed)
- 7.2. All coaches should make sure their student archers adhere to their school's dress code at the tournament except for the total ban of open-toed shoes above in 7.1.
- 7.3. Use of personal music playing devices, ear buds and headphones are prohibited on the range.
- 7.4. Ear plugs to block distractions are permitted as long as the archer remains able to hear and follow range commands.

**8. SPORTSMANSHIP:** Archers, coaches, volunteers, and spectators are expected to respect others. Acts of unsportsmanlike conduct will result in disqualification and or removal from the event.

8.1. These are a few examples of unsportsmanlike conduct:

- 8.1.1. Purposefully disturbing another archer with excessive touching or talking
- 8.1.2. Failure to follow lane official direction
- 8.1.3. Physical or verbal abuse of any person at the event
- 8.1.4. Using disallowed equipment
- 8.1.5. Attempts to cheat include:
  - 8.1.5.1. Using disallowed equipment
  - 8.1.5.2. Improper call-out of arrow value.
  - 8.1.5.3. Improper bubbling of arrow value.
  - 8.1.5.4. Failure to bubble in an archer's arrow value.
  - 8.1.5.5. Erasure of anything on the scorecard. Only lane officials may use erasers.

8.2. Behavior considered disruptive, unsafe, offensive, or otherwise inappropriate may result in disqualification and or expulsion of the archer, coach, and observers. Examples include:

- 8.2.1. Intentional or repeated bumping of another archer or archer's bow.
- 8.2.2. Encroaching beyond the archer's assigned half of the 30" in the shooting lane.
- 8.2.3. Ignoring the L vs. R assignment in the shooting lane.
- 8.2.4. Vulgar or otherwise offensive language used while shooting or on shirts or banners.

**9. PROTEST PROCEDURE**

- 9.1. Coaches may visit the scoring area following the conclusion of each flight.
- 9.2. Only the officially registered coach of the team or individual may register a protest.
- 9.3. The scoring area team leader must receive any protest within 45 minutes following flight conclusion.
- 9.4. Protests may concern an archer or team score or equipment compliance.
- 9.5. Video or other photographic evidence regarding the protest will not be considered.
- 9.6. Rule clarification or suggestions may be provided by going to "Contact" at: [www.naspschools.org](http://www.naspschools.org)

**10. NASP® IBO 3-D Challenge SCHOLARSHIPS National Tournament only**

- 10.1. Top male and female - \$1,000.00
- 10.2. Runner-up male and female - \$750.00
- 10.3. Top team (each member up to 24) - \$500.00
- 10.4. Runner-up team (each member up to 24) - \$250.00

**11. IBO OUTDOOR WORLD CHAMPIONSHIP SCHOLARSHIPS**

- 11.1. Top over-all male and female from all three events - \$1,000.00

11.2.Runner-up male and female from all three events - \$500.00

11.3.Two randomly drawn names - \$500.00

## 12. AWARDS

12.1. One trophy and medals will be awarded to the 1<sup>st</sup>, 2<sup>nd</sup> and 3<sup>rd</sup> place teams in each division at the NASP IBO 3-D Challenge at the SC NASP® State IBO, NASP® Nationals and World. 1<sup>st</sup> and 2<sup>nd</sup> place team awards will be given at the IBO Outdoor World Championships.

12.2. Plaques and medals will be awarded to 1<sup>st</sup> – 5<sup>th</sup> place individual boys and girls in the elementary, middle and high school divisions (Plaques only for SC).

12.3. Students in the 3<sup>rd</sup> grade who participate according to the outlined rules, will be included in the elementary division for individual awards.

12.4. Tournament Overall and Runner-Up Champion boys and girls will also be recognized.

12.5. Additional prizes may be awarded teams and individuals as they are available.

Individual boy and girl champions in each division will be awarded a IBO 3D Target.